

Name(s) and Age(s) *
School or College (or "Independent Learner") *
Project Name *
If your project began as a TeenTech Innovation Live/TeenTech Innovation at Home submission, please let us know the title of the session you joined, and the date (if known).
Which category do you think this project should be entered into (if you don't know, don't worry we can place it for you)? You can view a list of categories at http://awards.teentech.com .

WHAT IS AN INNOVATION LOG?

The Innovation Log is a summary of your project and explains to the judges why your idea is innovative, what makes it work, what the market is, and how people would use it or buy it.

You can use this document as a template or, if you want to create your own, you can. The Innovation Log can contain up to a maximum of 15 A4 pages and should be uploaded as a file of no more than 8 Mb in Microsoft Word, Microsoft PowerPoint or Adobe PDF format. Please upload it into your Stage 2 submission.

If your entry includes a video please upload to Vimeo or YouTube and provide a link.

If possible, please include a picture of a model/poster/prototype that shows what your innovation does and who it is for. You can upload this alongside your Innovation Log.

An * indicates a mandatory question you should answer. The other questions are optional.

e us a brief summary expand on it in the s	oject. This is so we	have an overview	of the

piration. How	developed your pr long did you work	on the idea? *	TOTAL TRICIC U	.a you get your	idea. What we	L

What is the market for your idea?

- Who will benefit/enjoy/use your innovation?
- Have you thought about who the audience for your idea would be?
- Who would use it?
- Who will benefit the most?
- What steps did you take to understand people's needs and the way your piece of work could make a difference?
- Are you aware of any competitors within your subject field? And if there are, what makes your idea stand out/different?

feedback on you see if there are w			J.

If you have used digital tools to build or present your idea ...tell us what you have used, especially if you are using them for the first time or have learned new skills: • What tools have you used? • Did you run into any limitations and how did you work around them? • What were the pros/cons of the software you chose to use? What were the advantages or disadvantages of working as a team or an individual on the project?

What have you learned through working on the project? $\ensuremath{^{*}}$

•	Has it changed your thinking about science, tech or a future career in any way? Have you learnt more about a particular area of creativity? Have you been inspired to explore more areas of science and tech?